

Lexicon, Syntax, Semantics IIb:
Modeling Meaning
Distributional Semantics II

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Final Exams

- Final exam schedule will be posted on course website by next week
- **Reminder:** Literature and research materials need to be selected and approved by tomorrow, **June 5th**
- **Update:** I ask that you submit the slides the Monday before your presentation!

Outline

Evaluation of DSMs

Multi-Modal DSMs

- Motivation

- Grounding with visual features

- Grounding “world knowledge”

Distributional similarity as semantic similarity

- DSMs interpret semantic similarity as a **quantitative notion**
 - if **a** is closer to **b** than to **c** in the distributional vector space, then *a* is more semantically similar to *b* than to *c*
- Different from **categorical** nature of most theoretical accounts
 - often expressed in terms of semantic classes and relations
- But it is not clear a priori what exactly makes two words or concepts “semantically similar” according to a DSM
 - may also depend on parameter settings

Semantic similarity and relatedness

1. **Attributional similarity** – two words sharing a large number of salient features (attributes)
 - synonymy (*car/automobile*)
 - hyperonymy (*car/vehicle*)
 - co-hyponymy (*car/van/truck*)

Semantic similarity and relatedness

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2. **Semantic relatedness** (Budanitsky & Hirst, 2006) – two words are semantically associated without necessarily being similar
 - function (*car/drive*)
 - meronymy (*car/tyre*)
 - location (*car/road*)
 - attribute (*car/fast*)

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 - location (*car/road*)
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3. **Relational similarity** (Turney, 2006) – similar relation between pairs of words (analogy)
 - *policeman:gun :: teacher:book*
 - *mason:stone :: carpenter:wood*
 - *traffic:street :: water:riverbed*

DSMs and semantic similarity

- DSMs are thought to represent **paradigmatic** similarity
 - words that tend to occur in the same contexts
- Words that share many contexts will correspond to concepts that share many attributes (**attributitional similarity**), i.e. concepts that are **taxonomically/ontologically similar**
 - synonyms (*rhino/rhinoceros*)
 - antonyms and values on a scale (*good/bad*)
 - co-hyponyms (*rock/jazz*)
 - hyper- and hyponyms (*rock/basalt*)
- Taxonomic similarity is seen as the **fundamental semantic relation** organising the vocabulary of a language, allowing categorization, generalization and inheritance

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 - MEN (Bruni et al., 2014), SimLex-999 (Hill et al., 2015)

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 - Hodgson dataset (Padó & Lapata, 2007)
 - Semantic Priming Project (Hutchison et al., 2013)

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- **Analogies & semantic relations** (similarity vs. relatedness)

- Google (Mikolov et al., 2013b), BATS (Gladkova et al., 2016)
- BLESS (Baroni & Lenci, 2011), CogALex (Santus et al., 2016)

The TOEFL synonym task

- The TOEFL dataset (80 items)
 - Target: *levied*
Candidates: *believed, correlated, imposed, requested*
 - Target: *fashion*
Candidates: *craze, fathom, manner, ration*
- DSMs and TOEFL
 1. take vectors of the target (\mathbf{t}) and of the candidates ($\mathbf{c}_1 \dots \mathbf{c}_n$)
 2. measure the distance between \mathbf{t} and \mathbf{c}_i , with $1 \leq i \leq n$
 3. select \mathbf{c}_i with the shortest distance in space from \mathbf{t}

Humans vs. machines on the TOEFL task

- Average foreign test taker: 64.5%

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- Macquarie University staff (Rapp, 2004):
 - Average of 5 non-natives: 86.75%
 - Average of 5 natives: **97.75%**

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- Average foreign test taker: 64.5%
- Macquarie University staff (Rapp, 2004):
 - Average of 5 non-natives: 86.75%
 - Average of 5 natives: **97.75%**
- Distributional semantics
 - Classic LSA (Landauer & Dumais, 1997): 64.4%
 - Padó & Lapata's (2007) dependency-based model: 73.0%
 - Distributional memory (Baroni & Lenci, 2010): 76.9%
 - Rapp's (2004) SVD-based model, lemmatized BNC: 92.5%
 - Bullinaria & Levy (2012) carry out aggressive parameter optimization: 100.0%

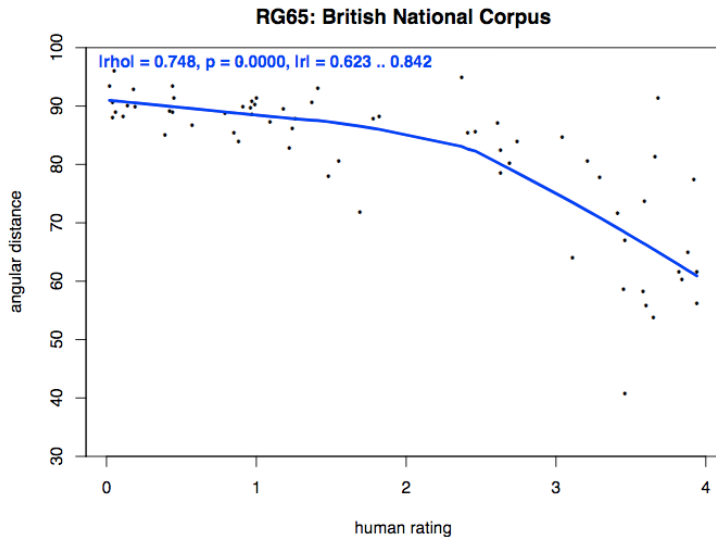
Semantic similarity judgments

- Rubenstein & Goodenough (1965) collected similarity ratings for 65 noun pairs from 51 subjects on a 0-4 scale

w_1	w_2	avg. rating
<i>car</i>	<i>automobile</i>	3.9
<i>food</i>	<i>fruit</i>	2.7
<i>cord</i>	<i>smile</i>	0.0

- DSMs vs. Rubenstein & Goodenough
 - for each test pair (w_1, w_2) , take vectors \mathbf{w}_1 and \mathbf{w}_2
 - measure the distance (e.g. cosine) between \mathbf{w}_1 and \mathbf{w}_2
 - measure (Pearson) correlation between vector distances and R&G average judgments (Padó & Lapata, 2007)

Semantic similarity judgments



Semantic similarity judgments: results

Results on RG65 task

- Padó & Lapata's (2007) dependency-based model: 0.62
- Dependency-based on Web corpus (Herdağdelen et al., 2009)
 - without SVD reduction: 0.69
 - with SVD reduction: 0.80
- Distributional memory (Baroni & Lenci, 2010): 0.82
- Salient Semantic Analysis (Hassan & Mihalcea, 2011): 0.86

Semantic Priming

- Hearing/reading a “related” prime facilitates access to a target in various psycholinguistic tasks (naming, lexical decision, reading)
 - e.g. the word *pear* is recognized faster if heard/read after *apple*
- Hodgson (1991) single word lexical decision task, 136 prime-target pairs (cf. Padó & Lapata, 2007)
 - similar amounts of priming found for different semantic relations between primes and targets (circa 23 pairs per relation)
 - synonyms (synonym): *to dread/to fear*
 - antonyms (antonym): *short/tall*
 - coordinates (coord): *train/truck*
 - super- and subordinate pairs (supersub): *container/bottle*
 - free association pairs (freeass): *dove/peace*
 - phrasal associates (phrasacc): *vacant/building*

Semantic Priming

- DSMs and semantic priming
 1. for each related prime-target pair, measure cosine-based similarity between items (e.g., *to dread/to fear*)
 2. to estimate **unrelated primes**, take average of cosine-based similarity of target with other primes from same semantic relation (e.g., *to value/to fear*)
 3. similarity between related items should be significantly higher than average similarity between unrelated items

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- Significant effects ($p < .01$) for all semantic relations
 - strongest effects for synonyms, antonyms & coordinates

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- Significant effects ($p < .01$) for all semantic relations
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- Alternative: **classification** task
 - given target and two primes, identify related prime (\rightarrow multiple choice like TOEFL)

Evaluation Strategies

DSM evaluation in published studies

- **One model, many tasks** (Padó & Lapata 2007; Baroni & Lenci 2010; Pennington et al. 2014)
 - A novel DSM is proposed, with specific features & parameters
 - This DSM is tested on a range of different tasks (e.g. TOEFL, priming, semantic clustering)

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 - This DSM is tested on a range of different tasks (e.g. TOEFL, priming, semantic clustering)
- **Incremental tuning of parameters** (Bullinaria & Levy 2007, 2012; Kiela & Clark 2014; Polajnar & Clark 2014)
 - Several parameters (e.g., scoring measure, distance metric, dimensionality reduction)
 - Many tasks (e.g. TOEFL, semantic & syntactic clustering)
 - Varying granularity of parameter settings
 - One parameter (sometimes two) varied at a time, with all other parameters set to fixed values or optimized for each setting
 - Optimal parameter values are determined sequentially

Recommended Readings

- Bullinaria, John A. and Levy, Joseph P. (2007). Extracting semantic representations from word co-occurrence statistics: A computational study. *Behavior Research Methods*, **39**(3), 510-526.
- Bullinaria, John A. and Levy, Joseph P. (2012). Extracting semantic representations from word co-occurrence statistics: Stop-lists, stemming and SVD. *Behavior Research Methods*, **44**(3), 890-907.
- Lapesa, Gabriella and Evert, Stefan (2014). A large scale evaluation of distributional semantic models: Parameters, interactions and model selection. *Transactions of the Association for Computational Linguistics*, **2**, 531-545.

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The Meaning of *Watermelon*

- The **watermelon** fruit has a smooth exterior rind (usually green with dark green stripes or yellow spots) and a juicy, sweet interior flesh.
- **Watermelon** not only boosts your “health esteem,” but it is has excellent levels of vitamins A and C and a good level of vitamin B6.

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The Meaning of *New York City*



Multi-Modal Semantics: Motivation

- Semantics requires “grounding”
- Interesting applications at the interface of vision and language
- Better semantic representations for NLP
- Suggested Readings:
 - Bruni et al., 2014
 - Lazaridou et al., 2014
 - Silberer & Lapata, 2010
 - Roller & Schulte im Walde, 2013
 - ... *among others*

Multi-Modal Semantics: Motivation

- The relationship between form and meaning

“violin” $\langle == \rangle$



- How far can we get with textual representations alone?

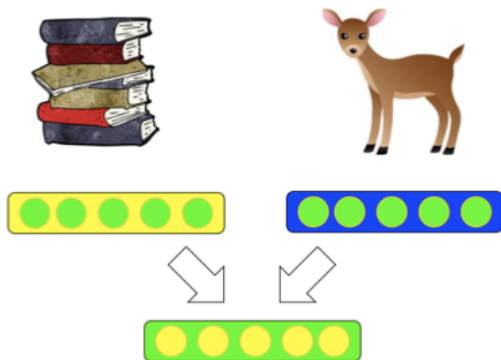


Language and Vision

- Enrichment of pure textual vectors with **complementary information** coming from perceptual visual features.
 - Bruni et al., Multimodal Distributional Semantics. 2014

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Applications

Task 1 Predicting human **semantic relatedness** judgments
→ **Improved!**

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- i.e. grouping words into classes based on their semantic relatedness
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- *cardboard* is brown, *tomato* is red

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Task 3 Determine the **typical color** of concrete objects

- *cardboard* is brown, *tomato* is red

→ Improved!

Task 4 Distinguish **literal vs. non-literal** usages of color adjectives

- *blue uniform* vs *blue note*

→ Improved!

Do pigs fly?



- No, they don't → even though *pig* and *fly* are commonly seen together (idiomatic expression)

Do cats have heads?



ginger name
white
fur
playful

A state-of-the-art distributional cat (Baroni et al, 2014)

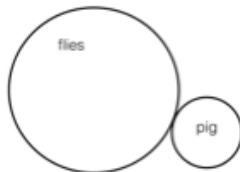
0.042 seussentennial	0.031 scarer	0.029 ragdoll
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0.034 un-neutered	0.031 miaow	0.029 shorthair
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0.033 fanciers	0.031 spay	0.029 feral
0.033 pussy	0.030 fat	0.028 whisker
0.033 pedigreed	0.030 yowling	0.028 silvestris
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0.032 tabby	0.030 genzyme	0.028 flap
0.032 civet	0.030 tail-less	0.028 purred
0.032 redtail	0.030 shorthaired	0.028 mummified
0.032 meowing	0.030 longhaired	...
0.032 felis	0.030 short-haired	0.0161 two-headed
0.032 whiskers	0.030 siamese	...
0.032 morphosys	0.030 english/french	0.0092 headless
0.031 meows	0.030 strangling	...
0.031 scratcher	0.030 non-pedigree	0.0021 pilgrim
0.031 black-footed	0.029 sabertooth	0.0021 out
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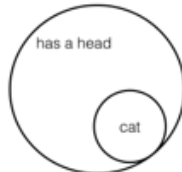
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World knowledge in language

- Distributional Semantics does not explain how our knowledge of **language** and our knowledge of the **world** interact!
- Model-theoretic semantics?
 - successful at modeling logical phenomena, e.g. quantification
 - set-theoretic interpretation
 - easy to interpret the logical inference of the examples given so far
 - need to integrate model-theoretic semantics, such as quantification



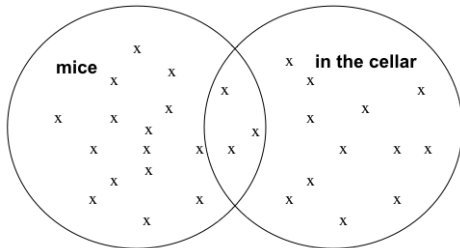
Logical inference:
if Bessy is a pig,
Bessy can't fly



Logical inference:
if Felix is a cat,
Felix has a head

Quantification

“Mice are in the cellar”



- Quantification intrinsic to most utterances
 - However, rarely explicit in naturally-occurring text
- Reference Act: *some, most, all* individuals in X do P
- Intuitive process
 - we assume only *some* of all the mice in the world have gathered – despite it not being explicit and despite not having infinite examples of mice in cellars

Modeling quantification

Quantification prerequisite for lexical semantics and inference tasks, e.g.

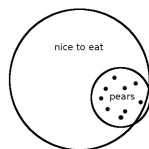
- hyponymy: *cat* is mammal
 - Without quantification we can do hyponymy, but with it, we can represent the whole scale of set overlap, up to disjointness (Erk, 2014)
- entailment: *most dogs have 4 legs* \rightarrow *Lassie has 4 legs*
 - quantifier info as, say, features could permit a more direct representation of entailment (Baroni et al, 2012)
- logical inference: *the kouprey is a MAMMAL*
 - speakers have no problem knowing that if x is a *kouprey*, x is a MAMMAL, inference supported by lexical semantics of MAMMAL, which applies the property MAMMAL to all instances of the class

Modeling quantification is not trivial

- uncommon in text (circa 7% of NPs in large corpus)
- account for non-grounded quantification (*all cats are mammals*) and generics (*lions have manes*)
 - even adults make mistakes with generics
- semantics and pragmatics fail to provide an account of models themselves
- quantification highly dependent on speaker's interaction with the world and language
 - lexical semantic vs. world knowledge (e.g. speaker's beliefs about the concepts *bats* and *blind*)
 - pragmatics of quantifier use (e.g. speaker's personal interpretation of quantifiers in context)

From words to worlds

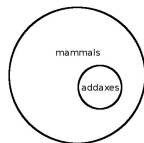
I picked some pears today. They're really nice.



The reporters asked questions at the press conference.



The addax is a mammal.



Distributional and Model-Theoretic Semantics

- Distributional information influences semantic ‘knowledge’
 - e.g. knowing an *alligator* (see Erk, 2015)
 - assume a systematic relation

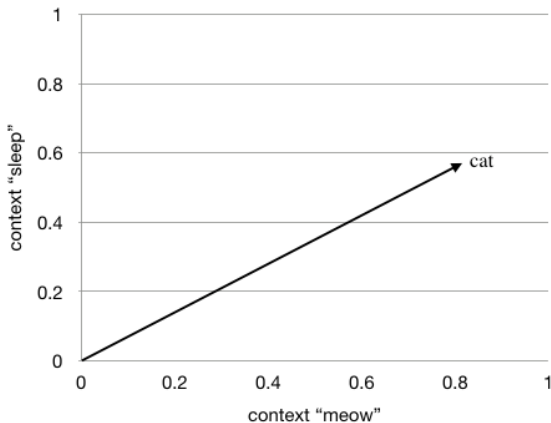
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 - good approximation of shared intuitions about the world

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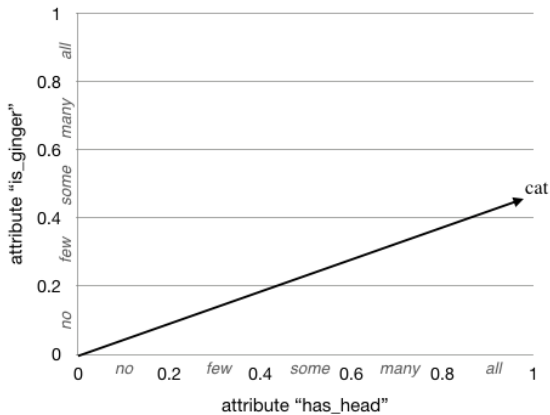
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 - assume a systematic relation
- Set-theoretic models, like distributions, can be expressed in terms of vectors
 - good approximation of shared intuitions about the world
- Distributions can be translated into set-theoretic equivalents
 - assuming supervised learning

Distributional vector space



Weight: how lexically characteristic a context is for a target word.

Set-theoretic vector space



Weight: the set overlap between target and attribute.

Feature Norms

- Human subjects are asked to identify a concept's key attributes

AIRPLANE	SHRIMP	CUCUMBER
flies, 25	is_edible, 19	a_vegetable, 25
has_wings, 20	is_small, 17	eaten_in_salads, 24
used_for_passengers, 15	lives_in_water, 12	is_green, 23
requires_pilots, 11	is_pink, 11	is_long, 15
is_fast, 11	tastes_good, 9	eaten_as_pickles, 12

- McRae Norms (2005)
 - set of feature norms elicited from 725 participants for 541 concepts (7257 concept-feature pairs)

Feature Norms

- Used extensively in psychology but expensive to produce
- Feature norms are more “cognitively sound” than text-based distributional models, and more interpretable (Andrews et al., 2009; Făgărășan et al., 2015)

	dog	black	book	animal	bread
CAT	4516	3124	1500	2480	1631

	has_fur	has_wheels	an_animal	a_pet	a_weapon
CAT	22	0	21	17	0

From norms to quantified predicates

(Herbelot & Vecchi, 2016)

<i>Concept</i>	<i>Feature</i>
<i>ape</i>	is_muscular is_wooly lives_on_coasts is_blind flies
<i>tricycle</i>	has_3_wheels used_by_children is_small used_for_transportation a_bike

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<i>Concept</i>	<i>Feature</i>	
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	is_small	SOME
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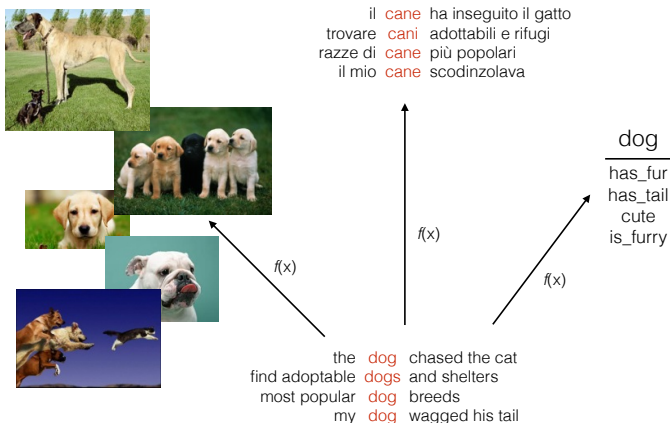
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<i>Concept</i>	<i>Feature</i>		<i>weight</i>
<i>ape</i>	is_muscular	ALL	1.0
	is_wooly	MOST	0.95
	lives_on_coasts	SOME	0.35
	is_blind	FEW	0.05
<i>tricycle</i>	has_3_wheels	ALL	1.0
	used_by_children	MOST	0.95
	is_small	SOME	0.35
	used_for_transportation	FEW	0.05

Mapping between spaces

Andrews et al. (2009), Frome et al. (2013), Mikolov et al. (2013), Lazaridou et al. (2014), Făgărășan et al. (2015), Dinu et al. (2015), etc.

Mapping between spaces



Evaluation

(Herbelot & Vecchi, 2015)

1. Agreement with quantifier annotations
 - correlation between concept values in gold and mapped spaces

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1. Agreement with quantifier annotations
 - correlation between concept values in gold and mapped spaces
2. Qualitative vector analysis (error analysis)
 - analysis of highly weighted contexts in mapped model-theoretic space
 - quality of neighborhoods


Evaluation

(Herbelot & Vecchi, 2015)

1. Agreement with quantifier annotations
 - correlation between concept values in gold and mapped spaces
2. Qualitative vector analysis (error analysis)
 - analysis of highly weighted contexts in mapped model-theoretic space
 - quality of neighborhoods
3. Generating quantifiers**
 - map set-theoretic vectors back to natural language quantifiers for subject-predicate pairs

Generating natural language quantifiers

(Herbelot & Vecchi, 2015)



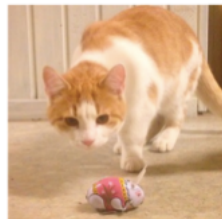
<i>Instance</i>	<i>Mapped</i>	<i>Gold</i>
raven a_bird	MOST	ALL
pigeon has_hair	FEW	NO
elephant has_eyes	MOST	ALL
crab is_blind	FEW	FEW
snail a_predator	NO	NO
octopus is_stout	NO	FEW
turtle roosts	NO	FEW
moose is_yellow	NO	NO
cobra hunted_by_people	SOME	SOME
snail forages	FEW	NO
chicken is_nocturnal	FEW	NO
moose has_a_heart	MOST	ALL
pigeon hunted_by_people	NO	FEW
cobra bites	FEW	MOST

Producing 'true' statements with 73% accuracy

Multi-modal semantics: From words to worlds

(Herbelot & Vecchi, 2015)

tabby
headbutts
scaredy
feral
sabertoothed
mummified
cryptozoological
sphinx
longhaired
meow
seussentennial
shorthaired
pedigreed



0.042 seussentennial	0.032 tabby	1 walks	1 has-a_tail
0.041 scaredy	0.032 civet	1 purrs	1 has-4_legs
0.035 saber-toothed	0.032 redtail	1 meows	1 an-animal
0.034 un-neutered	0.032 meowing	1 has-eyes	1 a-mammal
0.034 meow	0.032 felis	1 has-a_heart	1 a-feline
0.034 unneutered	0.032 whiskers	1 has-a_head	0.7 is-independent
0.033 fanciers	0.032 morphosys	1 has-whiskers	0.7 eats-mice
0.033 pussy	0.031 meows	1 has-paws	0.7 is-carnivorous
0.033 pedigreed	0.031 scratcher	1 has-fur	0.3 is-domestic
0.032 sabre-toothed	...	1 has-claws	...

Thanks, see you next week!

<https://www.vecchi.com/eva/teaching/modelingmeaning.html>

